

PITCH DECK

COURT

The Real Technology

Presented by Filipe Souza, CEO and Founder in April 2025

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PROBLEM

I believe that current technology has been stagnant for at least 10 years, as there is nothing truly new in current devices. I do not mean to say that what we have is not meeting existing needs, but there is a very promising universe beyond the horizon that is not being explored by big techs, both in terms of design and system, and when this comes to light, a sudden rise is inevitable, as the general public will soon realize these benefits and the evolutionary leap of current devices will no longer make sense in a very short time.

Furthermore, considering the current hardware market, it is clear that it is difficult to repair and replace its components, especially when it comes to portable devices, where practically all the components are soldered to the motherboard, which, in many cases, a single defective component results in the complete replacement of the motherboard, inducing the user to pay a much higher amount than the defective component, or even to buy a new device.



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SOLUTION

The recurring annual releases often fail to satisfy the general public due to the lack of innovation, and it could not be otherwise, since the principle of timelessness does not fit with such short intervals between updates. As an example, I could mention a Rolex or even a Bic pen, which transcended the time in which they were created and perpetuated their original forms.

With electronic devices, it could not be different, since the benefits obtained with this principle would promote benefits in several aspects. For example, the elimination of the compulsive purchase to obtain the latest model of a device, even if it did not bring real benefits. Another relevant point would be the maturity of the applications that would be running on a distant platform and with modular resources and, added to this, the attribute of modularity, where all the internal components could be easily replaced by the user.



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PRODUCTS

Shell

A flip smartphone with an ultra-thin design.

Oyster

The most technological smartphone in the world.

Dev

Develop applications anywhere, anytime.

Sail

An ultra-thin notebook with magnetic levitation keys.

Book

Millions of books just a touch away.

TV Control

Simplified navigation with almost infinite battery life.

Mouse

Feel the lightness of the world's most accurate sensor.

Galleon

An impressive computer that will make you surf in paradise.

Watch

Monitor your health with the elegance of an infinite screen.

Brig

The most practical way to consume content.

Mirage

The Paradise is right there.

Crab

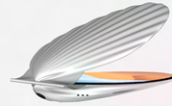
Fun has never been so easy.

Headset

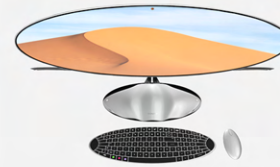
Feel the naturalness of sound frequencies.

Keyboard

Magnetic levitation keys and infinite light.



Shell



Galleon



Oyster



Watch



Dev



Brig



Sail



Mirage



Book



Crab



TV Control



Headset



Mouse



Keyboard

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OPERATING SYSTEM



Paraiso

An operating system with a high degree of reality



Monetization

Developers will have their revenues based on the time their applications are used, so they will have the equivalent of each user's usage compared to the other applications that the user uses.

Users will be monetized for the content they create, from a relevant comment to a URL of their personal website, everything will be subject to monetization.



No Ads

Applications may be developed in native language or web applications, as long as they meet monetization requirements, such as complete removal of ads and tracking tags to keep users free from banners, pop-ups and cookie messages.



Ultra Real Immersion

Create a virtual business and showcase your products and services to the world in an ultra-realistic and natural environment, take advantage of 3D avenues to visit favorite stores, participate in real-time events, meet friends or study in libraries.



Freedom

An operating system with unlimited genuine content and no ads, from an e-book to professional software, everything will be available for \$9.90/month.



Transparency

Bank statements open to the world, each grain will bring the history of the last 40 holders. Have statements and balances of individuals and legal entities with the click of a button and map the path of money from end to end.



Applications

3D Avenues (virtual times square)
Addds (global bulletin board)
Books (library)
Calc (financial manager)
Calculator
Calendar
Code (code editor)
Docs and Sheets (office)
Double (browser)
Files (file manager)
Games (console)
Grain (bank)
Health
Mail (email client)
Messenger
Notes
Phone
Servers (server manager)
Settings

Market

- Competitive Prices
- Low Cost Upgrades
- Global Distribution Made Easy
- Linking Devices and Components to Users
- Native Component Reseller Tool
- Credit Card Included in Device Box

Hardware

- Innovative Design
- High Immersion Elliptical Screens
- Components Modularities
- Easy and Cheap Maintenance
- Possibility of Future Upgrade

Software

- Ultra Realistic User Interface
- Native Monetary System
- Remuneration to Users for Relevant Content
- Multiple Remuneration for Developers
- Subscription with all Content Included
- Complete Absence of Advertising in Content
- 3D Avenues with User Traffic
- Business Space Rental
- Native Distance Learning Tools for Educational Institutions
- Ultra Realistic Meeting Tools



Target market

Professionals, students, technology enthusiasts, public and private sector.

TAM \$1.6 trillion per year

- Smartphones: \$560 billion (300 million¹)
- PCs and Laptops: \$250 billion (200 million¹)
- Tablets: \$60 billion (100 million¹)
- Wearables (smartwatches, etc): \$150 billion (150 million¹)
- Digital Services (app store): \$650 billion (400 million¹)

¹ Active users in the United States

SAM \$735 billion per year

- Premium Smartphones: \$350 billion
- Premium Computers: \$100 billion
- Premium Tablets: \$45 billion
- Premium Wearables: \$90 billion
- Court Services: \$150 billion

SOM \$600 million a year

In the first year, it is expected to reach 0.1% of this target audience.

- Premium Smartphones: \$350 million
- Premium Computers: \$100 million
- Court Services: \$150 million



Products

- Device Sales
- Accessory Sales
- Component Sales (CPU, Camera, Ram)

Services

- Subscription that grants unlimited access to content
- Rental of virtual points on 3D avenues
- Sale of realistic advertising on 3D avenues
- Percentage of operating system transactions
- Technology licensing for B2B partners



2025

- Q2 2025 - Prototype Development
- Q4 2025 - Simulated OS Development

2026

- Q2 2026 - Presentation at Events (CES, SXSW and NRF)
- Q4 2026 - Mass Production (Oyster and Galleon)

2027

- Q2 2027 - US Retail Distribution
- Q4 2027 - Mass Production (other devices)

2028

- Q2 2028 - Global Distribution



Filipe Souza
CEO and Founder

For hire
Base Operating System Programmer

For hire
Applications Programmer

For hire
Computer Engineer

For hire
3D Modeler 1

For hire
3D Modeler 2

For hire
3D Animator

For hire
Prototype Modeler



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INVESTMENT

Current Round

- Pre-Seed

Pre-money Valuation

- \$2,5 million

Value sought

- \$500 thousand

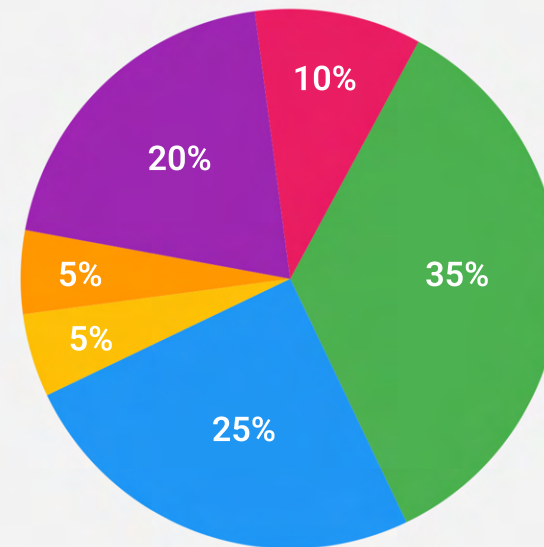
Equity Offered

- 20%

Allocation of Resources

- 35% Team and Operation
- 25% Production and Logistics
- 5% Accounting and Legal Adjustments
- 5% Trademark and Patent Registration
- 20% Strategic Cash Reserve
- 10% Founder Compensation¹

¹ Includes an initial amount to ensure the founder's transition to full-time business, in addition to monthly compensation proportional to the startup's stage.



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OPPORTUNITY

Court is not just a company, it is the embryo of the next global giant. We are on the cusp of something extraordinary, with cutting-edge technology, clear vision and an ambition that knows no bounds. What is being built has the real potential to redefine standards, transform entire markets and become, without exaggeration, the most valuable company in the world.

This is the moment, Court is growing with focus, consistency and a bold purpose, and is opening space for strategic investors who see beyond the obvious.

Join Court.
Not to watch the revolution, but to lead it.

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